

# SAN BERNARDINO COUNTY 4-H HORSEMASTERSHIP PROGRAM

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## Section 1

# SAN BERNARDINO COUNTY HORSEMASTERSHIP PROGRAM INTRODUCTION

The Horsemastership Program is designed to:

- Help 4-H members gain more from their 4-H experience
- Make the 4-H horse and pony project more interesting
- Help 4-H members learn more about horses and horsemastership in an orderly manner
- Help 4-H members improve their ability to care for, handle, and ride horses
- Let 4-H members progress according to the time and effort they put into the program

The Horsemastership Program levels outlined in this publication are to serve as a guide to the 4-H member and leader. The program can be used in developing instructions for project meetings and in evaluating the member's progress. These levels will be helpful in establishing goals and objectives in the 4-H Horse and Pony project.

Emphasis is on basic skills and safety needed to become confident and accomplished horse person. Members may progress at their own pace. They will not be in competition with other members. Members will be evaluated upon their knowledge and abilities in horsemanship. Members do not have to begin with level #1 if their abilities and skills are above that level. A level may be completed in one year or it may take longer. Once a member has earned a gold medal in their current level they must move on to the next level. The member does not have to earn gold in order to go on to the next level. The member in consultation with the leader and parents should determine speed of completing various levels. The levels progress with increased skills and knowledge needed for each higher level. Under this program the member may advance through five levels.

The publications used for testing purposes in this program are readily available to 4-H members and leaders through bookstores, the Internet, and catalogs such as State Line Tack. The publications used are: "The Horse", current edition, by Evans, et. all, "Feeding and Care of the Horse", Lon Lewis, "Horse Anatomy, A coloring Atlas", Kainer & McCracken, "The horse Industry Handbook" and "Youth Leaders Manual", American Youth Horse Council, "Illustrated Dictionary of Equine Terms, Alpine Publishing, "Equine Science", 3<sup>rd</sup> edition, by Parker, and the "State Line Tack Catalog".

To be eligible to take part in the Horsemastership Program the member must be currently enrolled as a member in good standing in the Horse and Pony project and the horse or pony shown must be the project of the exhibitor for at least sixty (60) days prior to the Horsemastership competition entered. The San Bernardino County Horse advisory committee recognizes a "leased" project and a "horseless" project.

# **SAN BERNARDINO COUNTY HORSEMASTERSHIP PROGRAM**

## **--Levels of Participation--**

Members shall strive to progress through levels of competence, gaining in knowledge and skill.

### **Level I**

This level is for beginner, walk/trot members and will give members the basic skills, knowledge, and confidence to ride and handle a horse. Members should have knowledge of the parts of the horse, saddle, bridle, safety, breeds, color patterns, and horse markings.

- I. Examination (written or oral)
- II. Showmanship
- III. Grooming
- IV. Equitation
- V. Obstacles

### **Level II**

The member should know to expand their skills in obtaining more response from their horse. Performance should be beyond the beginning stage. Member should have knowledge of the parts of the horse, hoof care, basic health care, and simple age recognition from teeth, basic stable management and basic first aid.

- I. Examination (written or oral)
- II. Showmanship
- III. Grooming
- IV. Equitation
- V. Obstacles

### **Level III**

At this level the member should demonstrate skills in handling the horse at an intermediate level. Member should have knowledge in conformation, nutrition, the digestive system, first aid and trailering, etc. Member should also show advancement over the previous level.

- I. Examination (written or oral)
- II. Showmanship
- III. Grooming
- IV. Equitation
- V. Obstacles

#### **Level IV**

At this level the member should be able to demonstrate more advanced horsemanship and horse management knowledge. Member should have knowledge of anatomy, conformation, diseases, parasites, unsoundness', and blemishes.

- I. Examination (written or oral)
- II. Showmanship
- III. Judging
- IV. Equitation
- V. Obstacles

#### **Level V**

At this level the member has reached the advanced horsemanship level. The member should be able to direct a horse in specific movements with precision. As well as having knowledge of breeding terms, the reproductive system of the horse, anatomy, conformation, diseases, poisonous plants, and immunizations.

- I. Examination (written or oral)
- II. Showmanship
- III. Judging
- IV. Equitation
- V. Obstacles

## SECTION II

### **4-H HORSEMASTERSHIP GUIDELINES**

- + Horsemastership General Rules
- + Dress
- + Tack
- + Safety Precautions
- + Written/Oral Examination Guidelines
- + Stations Guidelines

### **HORSEMASTERSHIP RULES**

#### **General**

1. For information not specifically covered in this Horsemastership book, the San Bernardino County 4-H Horse Show Rule book will be used as a guideline.
2. Horsemastership is open to all 4-H members currently enrolled as a member in good standing in the Horse and Pony Project. Horse or pony must be a project of the member at least sixty (60) days prior to the event and may not be shown by more than four (4) exhibitors at one Horsemastership Event.
3. Exhibitors are responsible for knowledge of all event rules. It is the responsibility of the project leader to make sure that all exhibitors receive the information related to their level. Presentation of a signed entry form shall be deemed acceptance of these rules and in the event of failure to sign the entry form, entry into the show ring as an exhibitor shall be deemed to be an acceptance of said rules.
4. Any and all decisions of the judge(s) are final.
5. All horses or ponies must be shown according to their breed specifications.
6. Stallions of any age are prohibited.
7. Any cruelty, abuse, or inhumane treatment of a horse by any person before, during, or after an event (such as whipping, use of too severe bit causing bleeding, etc.) may result in disqualification of the participant. This shall be at the discretion of the show committee.
8. Showmanship is to be judged strictly on the participant's ability to fit and show a horse or pony at halter. Conformation of the animal shall not count; grooming and fitting does. The exhibitor shall be neat and clean, well-groomed, 4-H uniform is recommended, and boots are required. The halter and lead rope or bridle shall be neat, clean, and fit the animal properly. Silver shall not count over non-silver tack. Whips may not be used for showmanship.
9. Exhibitors are required to care for, prepare for showing, and show their own animals. Adult help (including trainers) handling, preparing, or caring for animals at a 4-H show should be limited to assisting and the member must be present. **ADULTS (INCLUDING TRAINERS) MAY NOT RIDE EXHIBITOR'S ANIMALS AT A 4-H HORSE SHOW OR HORSE MASTERSHIP.**

10. In the event of death or injury of a horse or pony, it will be the discretion of the leader to wave the 60-day rule. Proof from a veterinarian must be submitted by the horse project leader to the County Horse Advisory Committee.
11. Coaching from the rail will not be permitted while the exhibitor is in the arena. Participant may be disqualified. Any person coaching will be asked to leave.
12. Any unsportsmanlike conduct on the part of the parents, leaders, or members may result in removal from the premises for the remainder of the event. Medal winners may have their medal revoked due to unsportsmanlike conduct.
13. Failure to respond to the Show Office during the event in a timely manner could affect the participant's award standings.
14. The use of intoxicating substances, and/or attendance by ANYONE under the influence of such substances is prohibited. Smoking by adults or members is prohibited.
15. GAITED HORSES: In the event a member is showing a gaited horse that doesn't perform the gait called for in the test, the member may substitute a gait of similar speed that the horse does perform. For example, a running walk may be substituted for a trot.

## **DRESS**

### Showmanship

Wearing the complete 4-H uniform is preferred, and consists of white, black, or blue pants or breeches, long-sleeved white shirt or blouse, 4-H tie or scarf, 4-H hat, belt, and boots. Gloves are optional.

### Western Riders

The complete 4-H uniform or western shirt, pants or jeans, belt, tie, and boots. Chaps, gloves, and spurs are optional. ASTM/SEI approved helmet is required at all times while mounted.

### English Riders

The complete 4-H uniform for Hunt seat riders: Hunt coat, shirt, breeches, boots, and ASTM/SEI approved helmet. For Saddle seat riders, an appropriate Saddle seat suit is called for, boots and ASTM/SEI approved helmet. Gloves, crop or whip, and spurs of the un-rowled English type are optional.

## TACK

### Showmanship

Halter (if showing Western) or bridle (if showing English) should be neat, clean, and properly adjusted and should not detract from the horse. Horse shall be shown as per breed specifications.

Western: appropriate show halter, leather halter, or nylon halter and lead shank. Showing in a halter with a chain is acceptable. Chain may be used over the nose or under the jaw.

English: bridle appropriate for the style or breed (i.e. hunter bridle or full bridle). When showing in the bridle, if showing in a bit with a solid mouthpiece rein should be left over the neck in a safe and neat position with a lead shank attached to the bit. If showing in a bit with a jointed mouthpiece exhibitor shall hold the reins in their hands.

Whips may not be used in showmanship.

### Western

Any standard Western bit is allowed. A smooth, flat half-inch chain or leather may be used as part of the curb strap. A rawhide bosal hackamore or snaffle bit may be used on junior horses (5 and under). The saddle should be of western type, serviceable, and fit the horse and rider. No mechanical hackamores will be allowed.

### English

Snaffle, Kimberwick, Pelham, or full double bridle may be used. The saddle should be of the English type, serviceable, and fit the horse and rider. No mechanical hackamore will be allowed.

## 4-H SAFETY PRECAUTIONS

This section outlines safety precautions intended to help prevent accidents to our members and families.

No attempt has been made to cover every eventuality. The extent to which a member may expose his/herself or others to danger depends largely on his/her training, experience, mental attitude and existing conditions.

### **THINK BEFORE ACTING IS THE PRIME REQUISITE FOR SAFETY!**

Accidents are frequently the result of hurried, unconsidered acts or decisions not based on a thorough knowledge of the horse and its potential hazards. Members and their parents are expected to use all knowledge of horse safety for their protection and that of their fellow members. All leaders should observe all members and their riding habits. They should make corrections and give instructions that will tend to reduce the possibility of accidents.

The following precautions should be considered as important aids, without which we cannot teach members the concept of good horsemanship.

1. WALK horses outside of the arena.
2. DO NOT CROWD around the gates of the arena.
3. TIE A RED RIBBON on the tail of a horse or pony that kicks.



4. HORSES SHOULD NOT BE TIED TO FENCES OR RAILS or any place that could constitute a hazard. Members and their parents are responsible for their unattended horse or pony.

## **WRITTEN/ORAL EXAMINATIONS**

### Written Examination

The examination is to include 25 questions covering topics as listed in each respective level. May be multiple choice, true or false, and one –word fill-in the blanks (Members with special learning considerations may ask for a reader for their written test.) Maximum 100 points

### Oral Examination

The questions will be listed in the oral test scorecard. The oral test scorecard will include 10 different tests for Level 1, 5 different tests for level 2, 3 different tests for level 3, and 2 different tests for level 4 and 5. Each test would include 10 questions and 2 bonus questions. Maximum 100 points.

## **STATIONS**

Stations will consist of 10 items to identify per station. Each station may be made from boards with pictures or actual items as listed in each respective level. Members will be given 3 minutes per station to identify items. Maximum 100 points. (Members with special learning considerations may ask for a reader for their stations test.)

## **AWARDS**

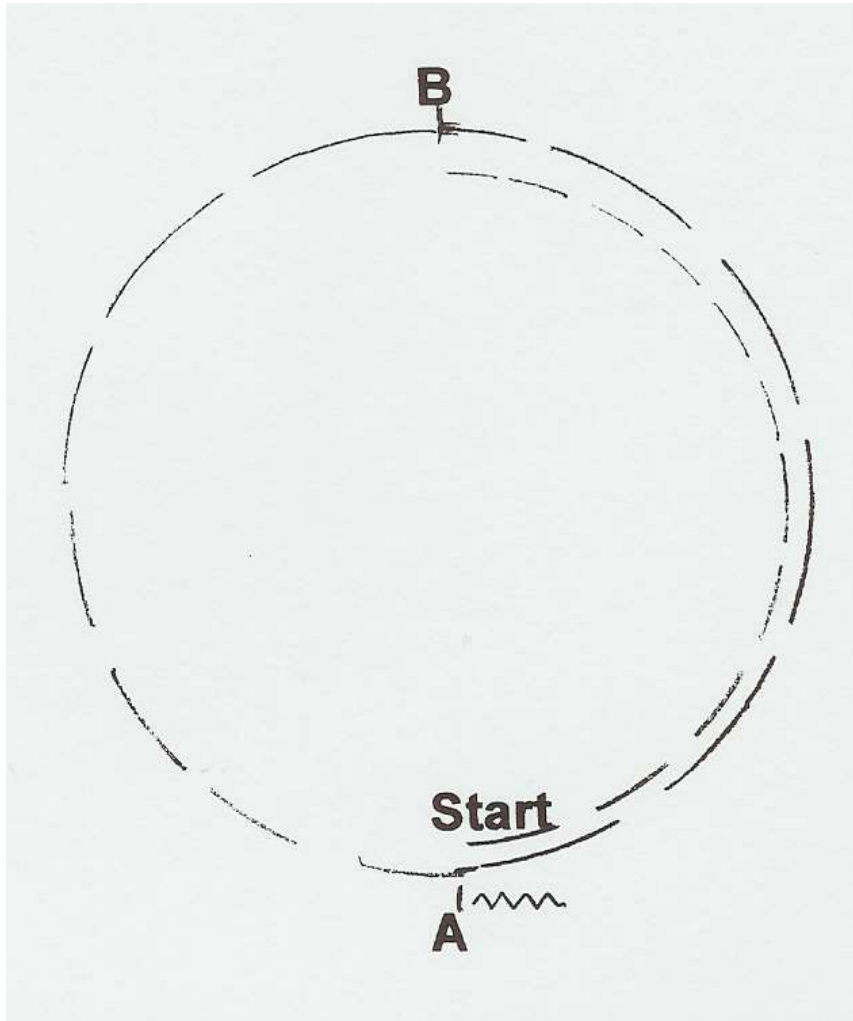
Horsemastership is judged on the Danish system; members are not judged against one another but instead are judged against a standard. Ribbons will be given for each of the five tests in each level; 1-59 points: yellow, 60-84 points: red and 85-100 points: blue. Medals will also be awarded based on total number of competitors in each level completing all five tests within that level. The top 10% in each level will receive a gold medal. Gold medals will not be awarded regardless of total score if member has received a score on any test below 60 points (yellow Ribbon). The next 20% will be awarded silver and the next 20% will receive a bronze medal.

# HORSEMASTERSHIP PROGRAM

## LEVEL 1

<u>PART</u>	<u>CLASS</u>	<u>DESCRIPTION</u>
I	Written/Oral Examination	Questions covering the parts of the horse, saddle, bridle, safety, breeds, color patterns, and horse markings.
II	Showmanship	Be waiting at cone A, at judges signal walk to cone B, and set up for judges inspection. At judge's signal, complete a 180-degree turn; trot to cone A, halt. Line up side by side on the rail.
III	Grooming	Member to demonstrate and answer questions to the Judge on basic techniques of grooming, showing use of quick-release slip knot, curry comb, dandy brush, hoof pick, mane brush, and how to blanket a horse. Emphasis will be on safety around the horse.
IV	Equitation	May be ridden either English or Western. The rider shall enter the arena at a walk and wait for acknowledgement from the Judge to proceed with pattern. Upon recognition from the Judge, rider shall begin the pattern starting to the right. Circle at the walk from cone A to cone B, jog/trot the full circle. Halt at cone B. Reverse to the outside of the circle and walk to cone A, jog/trot the full circle to cone A. Halt. Back 3 steps at cone A. Upon signal from the judge, rider will leave the arena at a walk.
V	Obstacles Class	May be ridden either English or Western. Obstacles will consist of: gate, bridge, side pass, back, and walk and jog over poles. Course is to be ridden at the walk and jog.

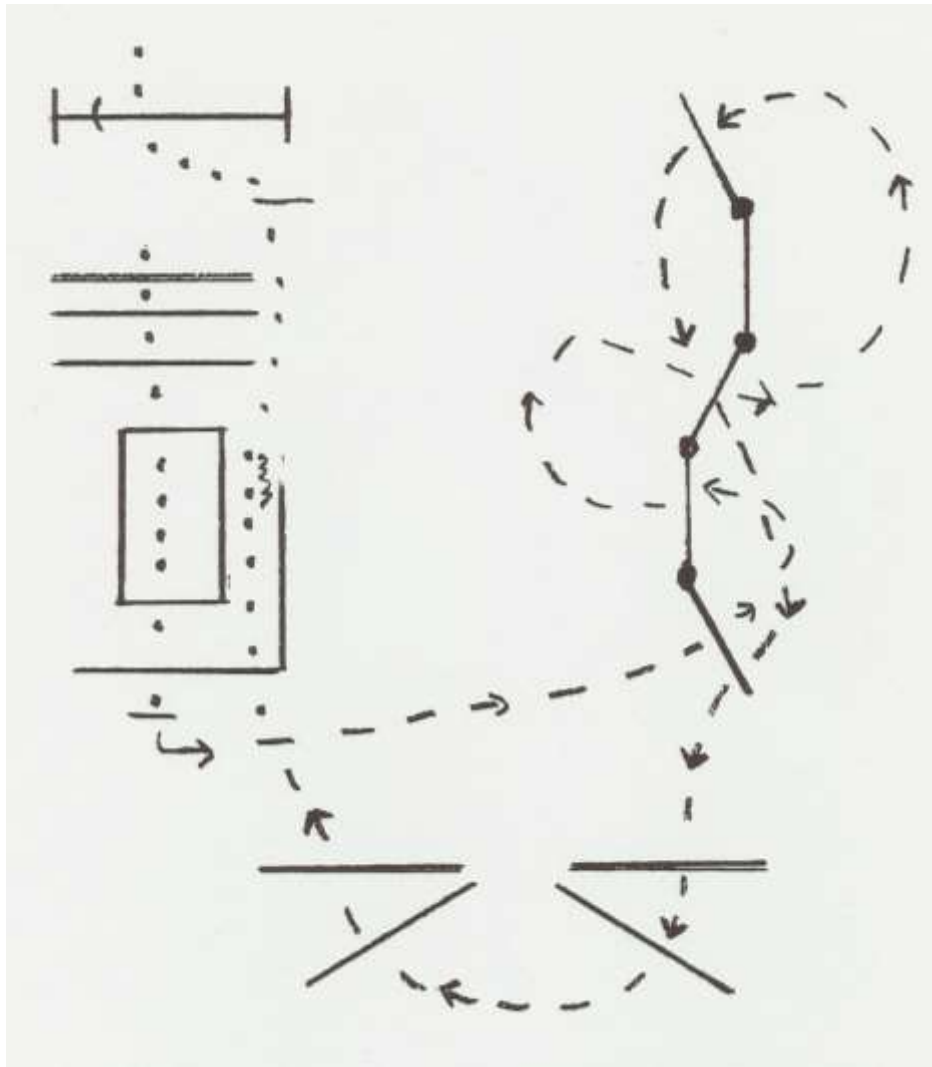
## LEVEL I – EQUITATION PATTERN



1. Upon recognition from the judge, rider will begin the pattern starting to the right.
2. Circle at the walk from cone A to cone B.
3. Jog/Trot the full circle.
4. Halt at cone B.
5. Reverse to the outside of the circle and walk to cone A
6. Jog/Trot full circle to cone A, halt.
7. Back three (3) steps at cone A.
8. Upon signal from judge, rider will leave the arena at a walk.

<b>Legend:</b>	
Walk	— — — —
Trot/Jog	—————
Halt	
Back	~~~~~

## LEVEL I – OBSTACLES CLASS PATTERN



1. Walk over poles.
2. Walk over bridge and off bridge with front feet over pole, halt.
3. Walk off pole, turn left and jog over poles as shown.
4. Walk into chute, halt, back 3 steps, walk forward towards gate.
5. Dismount, walk to gate, open gate, walk through and close gate.
6. Upon recognition from judge, exit arena.

### Legend:

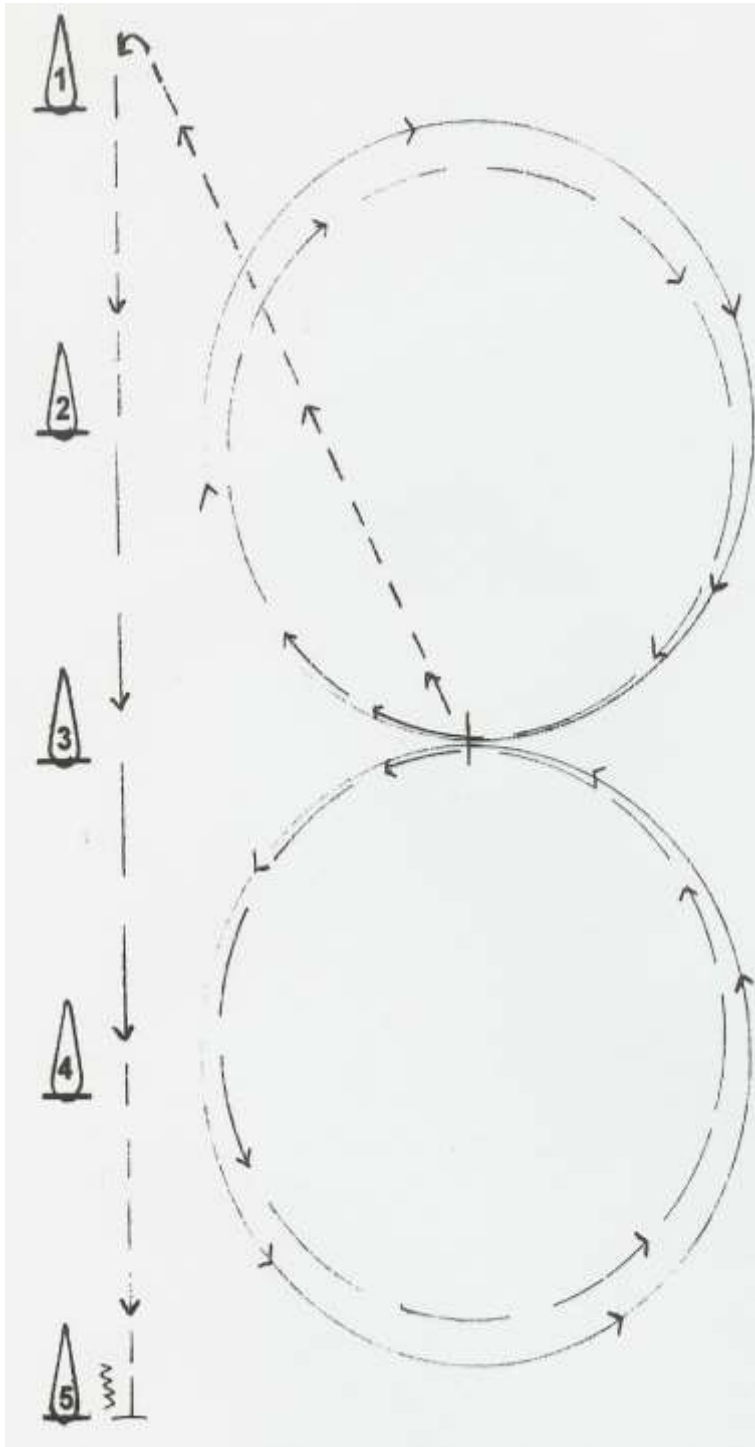
Walk    . . . .  
Jog     - - - -  
Back    ~~~~~  
Halt    |

# HORSEMASTERSHIP PROGRAM

## LEVEL 2

<u>PART</u>	<u>CLASS</u>	<u>DESCRIPTION</u>
I	Written/Oral Examination	Questions covering the parts of the horse, hoof care, basic health care, simple age recognition from teeth, basic stable management and basic first aid.
II	Showmanship	Be waiting at cone A. at judge's signal, trot to cone B. halt, 180 degree turn, back 5 steps, walk to cone A. Set up for Judges inspection. At signal from judge, line up side by side on rail.
III	Grooming	Member to demonstrate and answer questions to the Judge on grooming techniques, as well as use of water, rags, and sponges to clean ears, eyes, nose, dock, as well as saddling and bridling techniques.
IV	Equitation	May be ridden either English or Western. Rider will enter arena at a walk and halt between central markers of the figure-8 pattern. Upon signal from the judge, the rider shall execute a figure-8 at the trot, circling to the right first (if Western, the rider shall sit the jog/trot, if English rider will show a posting trot). Rider will halt at completion of first figure-8. Rider shall canter second figure-8 on correct lead going to the right first with a simple change of lead. Halt in center. Rider will walk to marker 1 (markers set 30 feet apart). Walk from marker 1 to marker 2. At marker 2, remove feet from stirrups and trot/jog to marker 4 (English riders will sit the trot). At marker 4 return feet to stirrups, walk to marker 5. At marker 5 halt and back 3 steps. At signal from judge, rider will exit the arena at a walk.
V	Obstacles Class	May be ridden either English or Western. Obstacles will consist of: side pass, bridge, walk overs, gate, jog overs, lope overs, and back. Credit will be lost for a refusal or if contact with gate is lost.

## LEVEL II – EQUITATION PATTERN

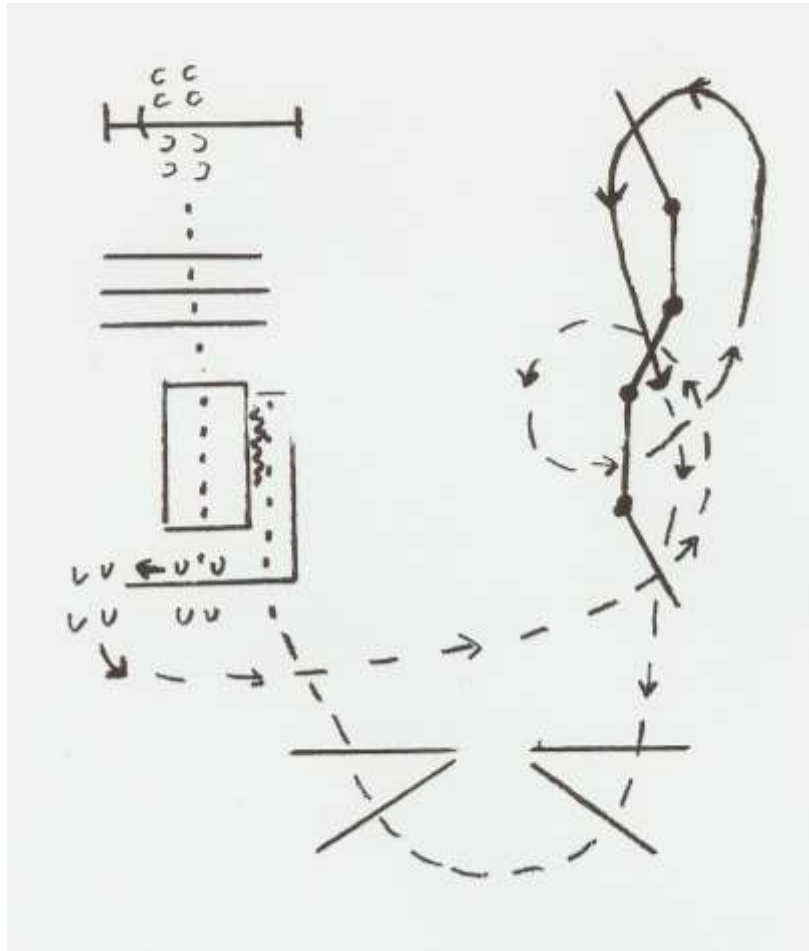


1. Rider will enter arena at a walk and proceed to a point even with and facing marker #3.
2. Upon signal from judge, the rider shall execute a single figure-8 at the jog/trot, circling to the right first (if Western the riders shall sit the jog, if English the rider will show a posting trot). Rider will halt at completion of first figure-8.
3. Rider shall canter second figure-8 on correct lead going to the right first with a simple change of lead. Halt in the center.
4. Rider will walk to marker 1 and turn left to follow along markers.
5. Rider will walk from marker 1 to marker 2.
6. At marker 2, remove feet from stirrups, and trot/jog to marker 4
7. At marker 4 walk, returning feet to stirrups.
8. Walk to marker 5.
9. At marker 5 halt and back 3 steps
10. At signal from judge rider will exit the arena at a walk.

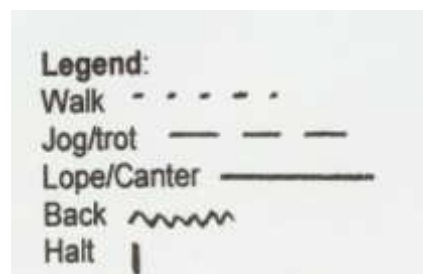
### Legend:

Walk	— — — — —
Trot/Jog	— — — — —
Canter/Lope	— — — — —
Back	~~~~~
Halt	
Turn	↻

## LEVEL II – OBSTACLES CLASS PATTERN



1. Walk to gate, open and close, left hand push.
2. Walk over poles
3. Walk over bridge and off bridge with front feet over pole, halt.
4. Side-pass right off pole.
5. Turn left and jog over poles as shown
6. Lope/Canter left lead over poles as shown.
7. Jog remaining poles as shown.
8. Walk into chute, halt and back chute, walk forward.
9. At signal from judge, exit arena.



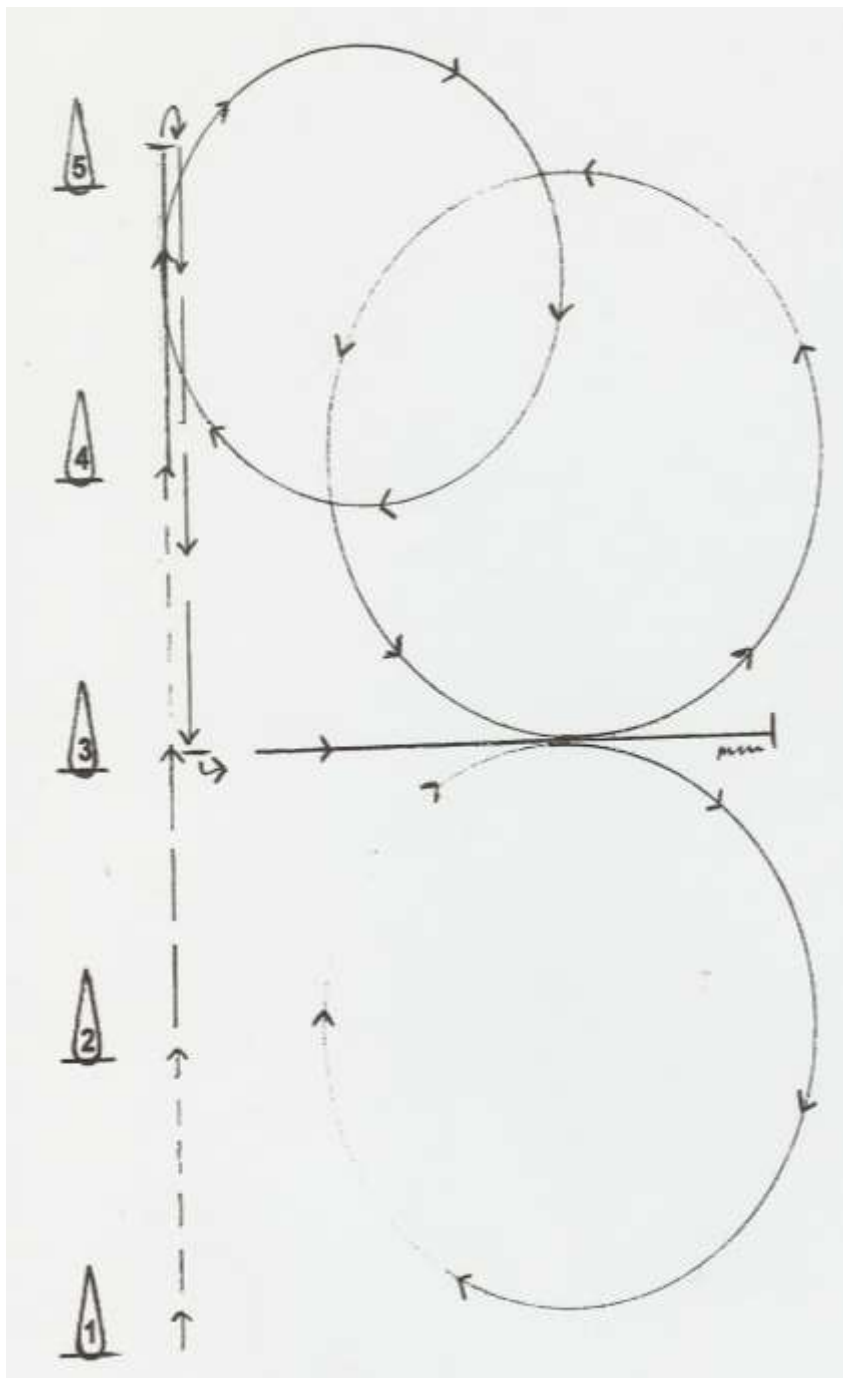
# HORSEMASTERSHIP PROGRAM

## LEVEL 3

<u>PART</u>	<u>CLASS</u>	<u>DESCRIPTION</u>
I	Written/Oral Examination	Questions covering topics of feeds, nutrition and the digestive system, diseases, anatomy, first aid, and trailering.
II	Stations	Will consist of 5 stations with ten (10) items to identify in three (3) minutes per station. Topics may include: tack identification, horseshoes, tools and equipment, grains and forages, ages of equine based on teeth, poisonous plants, and breed origins.
III	Judging	Member will judge two halter (conformation) classes and give oral reasons for placing one horse over the other. Member will be judged on accuracy, completeness, organization, and knowledge of proper terms for conformation and rationality of reasons. Member will be given a score for placing and reasons.
IV	Equitation	May be ridden either English or Western. Rider shall enter the arena at a walk. Upon recognition of the judge, the rider will walk to marker 1, drop stirrups/irons and walk to marker 2. From Marker 2 rider will jog/trot to marker 3 (English Riders sit the trot). From marker 3 to marker 4, lope/canter circle to the right to marker 5. At marker 5, halt and pick up stirrups/irons. Perform 180-degree turn on hindquarter to right. Trot/extended Jog to marker 3 (English riders will post on left diagonal) stop. At marker 3 turn left and begin a figure-8 pattern starting to the right at the lope/canter and execute a lead change (simple or flying). The rider will lope/canter out of the figure-8 and halt. Back 4 steps. At the signal from the judge; rider will exit the arena at a walk.
V	Obstacles Class	May be ridden either English or Western. Obstacles will consist of: side-pass, bridge, walk overs, gate, jog overs, lope overs, and back. Credit will be lost for a refusal or if contact with gate is lost.



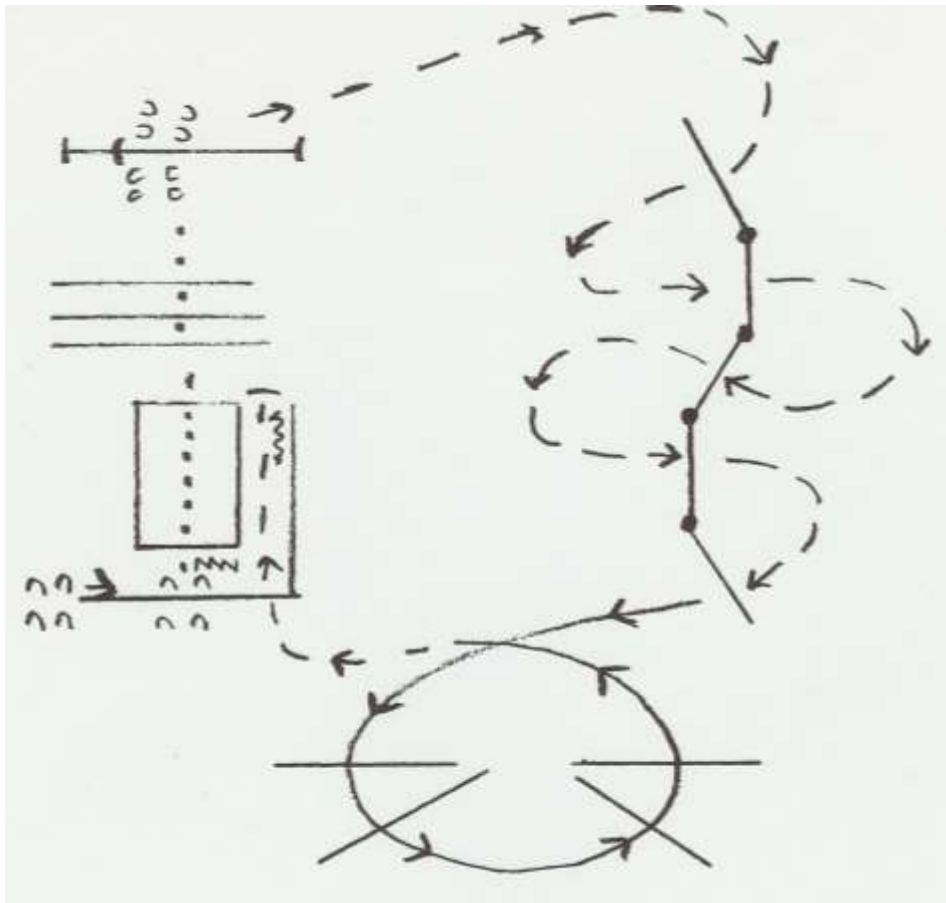
## LEVEL III – EQUITATION PATTERN



1. Rider shall enter the arena at a walk to marker 1, drop stirrups/irons and walk to marker 2.
2. From marker 2 jog/trot to marker 3 (English riders will sit the trot).
3. From marker 3 to marker 4, walk.
4. At marker 4, lope/canter circle to the right to marker 5. At marker 5, halt and pick up stirrups /irons.
5. Perform 180 degree turn on hindquarters to right.
6. Trot/extended jog to marker 3 (English riders will post on the left diagonal) stop.
7. At marker 3 turn left and begin a figure-8 pattern starting to the right at the lope/canter and execute a lead change (simple or flying)
8. Lope/canter out of the figure-8 and halt.
9. Back 4 steps
10. At signal from judge, exit the arena at a walk.

Legend:	
Walk	— — — — —
Trot/Jog	— — — — —
Canter/Lope	—————
Back	~~~~~
Turn	↻
Halt	

## LEVEL III – OBSTACLES CLASS PATTERN



1. Begin pattern, Side pass right over pole to bridge
2. Walk over bridge
3. Walk over poles
4. Open and close gate, right hand push
5. Jog/trot over poles as shown
6. Lope/canter over poles as shown
7. Jog/trot into chute, halt and back through "L"
8. At signal from judge, exit arena

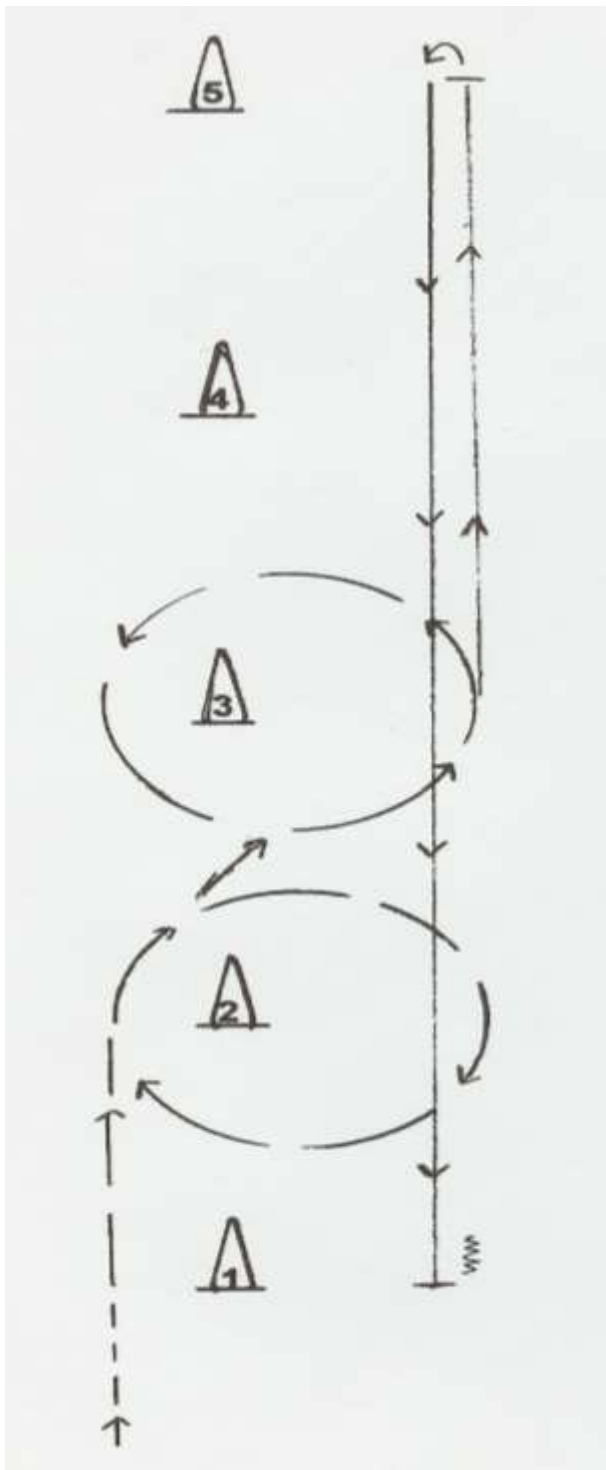
Legend:	
Walk	- - - - -
Jog/Trot	— — — — —
Lope/Canter	—————
Back	~~~~~
Halt	↓
Side Pass	→

# HORSEMASTERSHIP PROGRAM

## LEVEL 4

<u>PART</u>	<u>CLASS</u>	<u>DESCRIPTION</u>
I	Written/Oral Examination	Questions covering topics on unsoundness, blemishes, external and internal parasites, anatomy, and diseases.
II	Stations	Five (5) stations with 10 items to identify in three (3) minutes per station. Topics may include: tack identification, horse shoes, tools and equipment, grains and forages, ages based on teeth, poisonous plants, unsoundness, blemishes, external/internal parasites, and breed origins.
III	Judging	Member will judge two halter (conformation) classes and give oral reasons for placing one horse over the other. Member will be judged on accuracy, completeness, organization, and knowledge of proper terms for conformation and rationality of reasons. Members will be given a score for placing and reasons.
IV	Equitation	May be ridden either English or Western. The rider shall enter the arena at a walk. Upon recognition from the judge, the rider will walk to marker 1, at marker 1, rider will pick up jog/trot and complete a 15 foot circle to the right around marker 2, continue to marker 3 and perform a 15 foot circle to left around marker (English riders will perform change of diagonal at proper point). At marker 3 rider will pick up lope/canter on left lead to marker 5, halt, 180 degree turn on haunches to the left, lope/canter right lead to marker 1, halt, back 4 steps. At signal from the judge, rider will exit arena at a walk.
V	Obstacles Class	May be ridden English or Western. Obstacles will consist of: gate, bridge, walk, jog/trot and lope/canter overs, and back.

## LEVEL IV – EQUITATION PATTERN

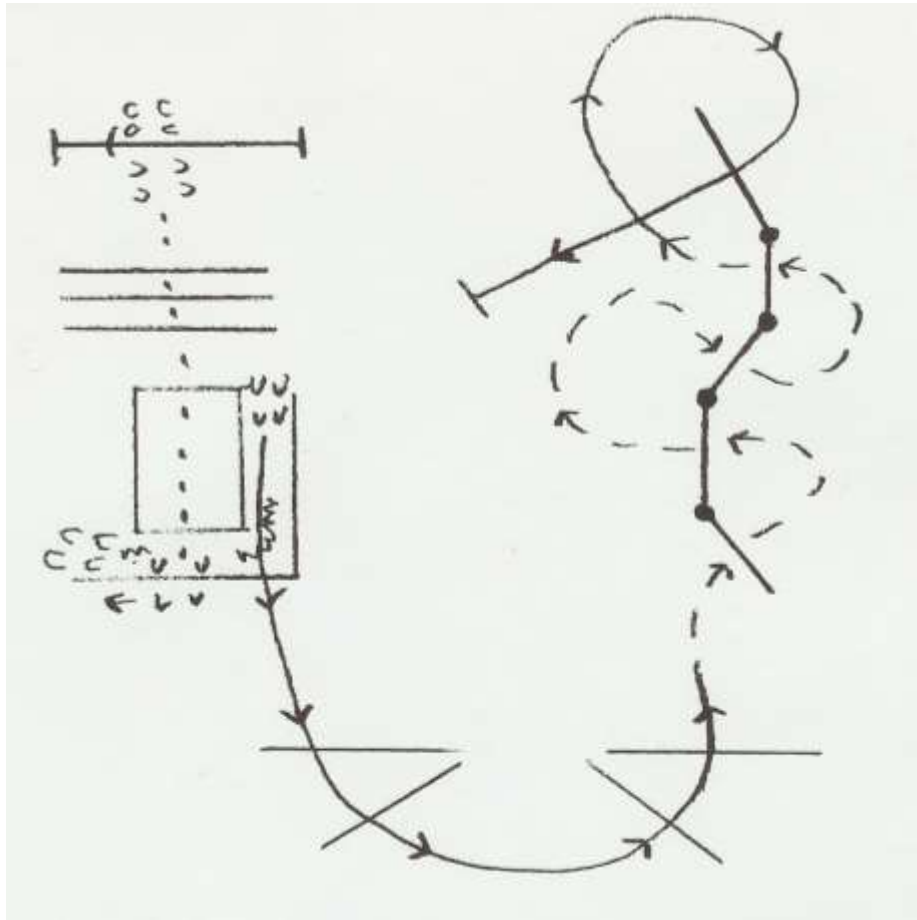


1. Rider shall enter arena at a walk
2. Upon recognition from the judge, walk to marker 1, at marker jog/trot a 15 foot circle to the right around marker 2, continue to marker 3.
3. Perform a 15 foot circle to the left around marker 3 (English rider will perform change of diagonal at proper point).
4. At marker 3 lope/canter on left lead to marker 5, halt.
5. 180 degree turn on haunches to the left.
6. Lope/canter on the right lead to marker 1, halt.
7. Back 4 steps. At signal from judge, exit arena.

### Legend:

Walk	— — — — —
Trot/Jog	— — — — —
Canter/Lope	—————
Back	~~~~~
Turn	↪
Halt	

## LEVEL IV – OBSTACLES CLASS PATTERN



1. Open and close gate, left hand push
2. Walk over poles
3. Walk over bridge
4. Step over pole with front feet and side-pass front feet around to the right
5. Back "L"
6. Lope/canter left lead out of chute and over poles as shown
7. Jog/trot over poles as shown
8. Lope right lead over pole
9. Halt
10. Upon recognition form judge, exit arena.

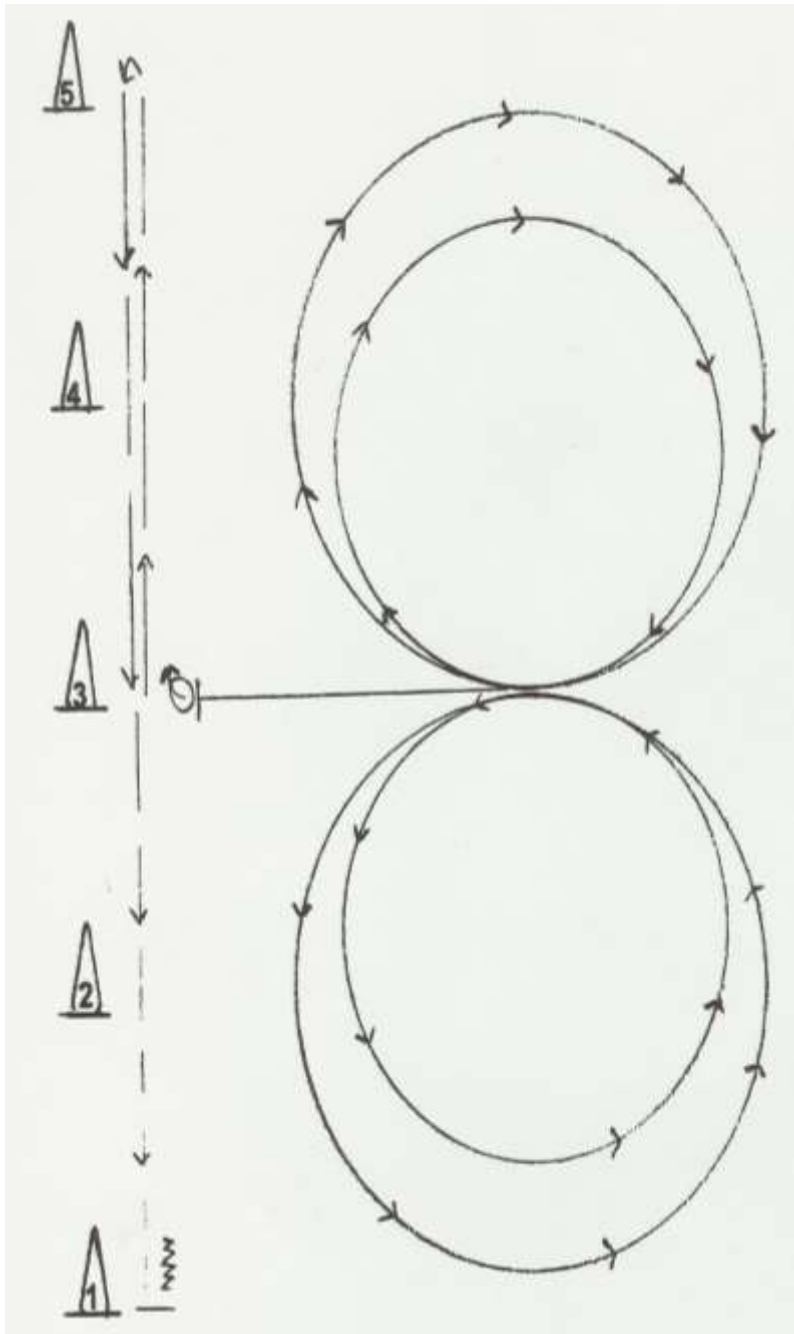
Legend:	
Walk	-----
Jog/Trot	- . - . - .
Canter/Lope	—————
Back	~~~~~
Halt	
Side pass	→

# HORSEMASTERSHIP PROGRAM

## LEVEL 5

<u>PART</u>	<u>CLASS</u>	<u>DESCRIPTION</u>
I	Written/Oral Examination	Questions covering topics on breeding terms and the reproductive system of the horse, anatomy, diseases, poisonous plants, and immunizations.
II	Stations	Five (5) stations with 10 items to identify in three (3) minutes per station. Topics may include: tack identification, horse shoes, tools and equipment, grains and forages, ages based on teeth, poisonous plants, unsoundness, blemishes, external/internal parasites, and breed origins.
III	Judging	Member will judge two halter (conformation) classes and give oral reasons for placing one horse over the other. Member will be judged on accuracy, completeness, organization, and knowledge of proper terms for conformation and rationality of reasons. Members will be given a score for placing and reasons.
IV	Equitation	May be ridden either English or Western. The rider shall enter the arena at a walk. Upon recognition from the judge, the rider will perform a figure-8 pattern starting to the right at the lope/canter and execute a small, slow circle then a large circle showing an extended canter/hand gallop and execute a lead change (simple or flying), complete a small, slow circle then a large circle showing an extended canter/hand gallop. Rider will lope/canter out of figure-8 and halt at marker 3. Perform one and a quarter turn to the right, extended trot/jog to marker 5, halt, 180 degree turn on forehand right, extended trot/jog to marker 3. Jog/sitting trot to marker 2, walk to marker 1, halt, and back 6 steps. At signal from judge, rider will exit arena at a walk.
V	Obstacles Class	May be ridden English or Western. Obstacles will consist of: gate, bridge, back, side-pass , jog/trot and lope/canter overs, and jump.

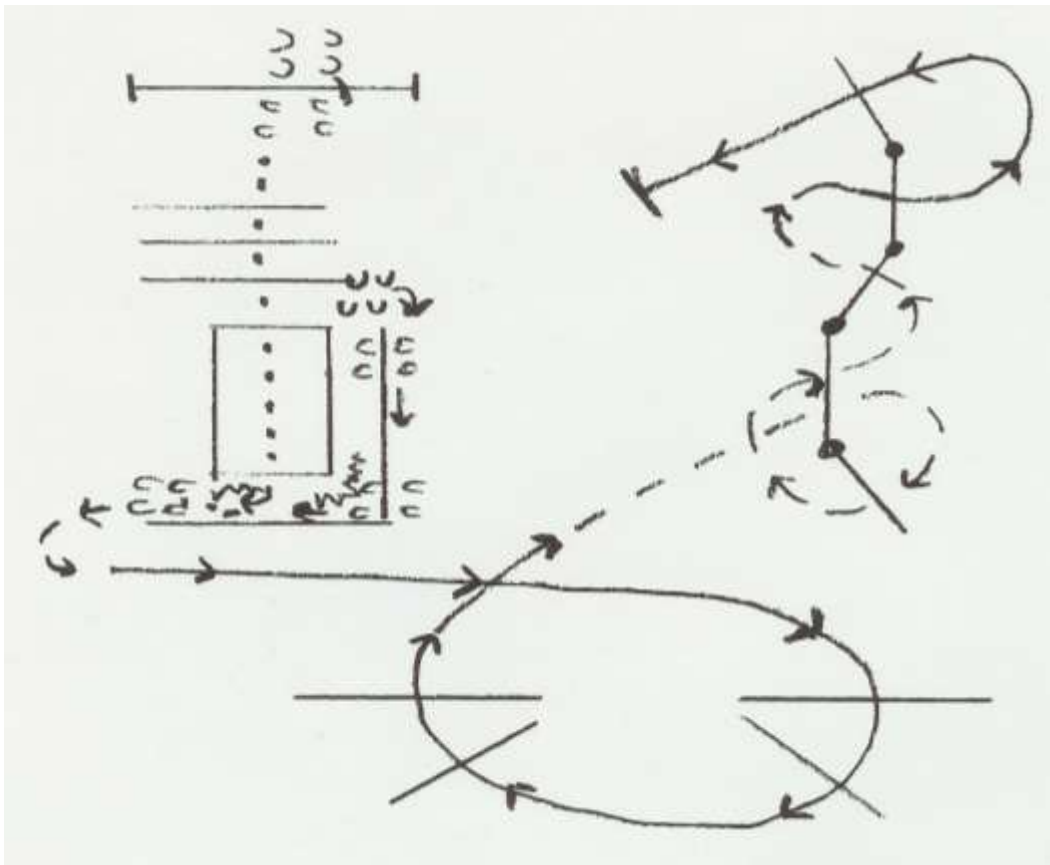
## LEVEL V – EQUITATION PATTERN



1. Enter arena at a walk and proceed to position in middle of arena facing marker 3.
2. Upon recognition from judge rider will complete two circles to the right, one small, slow circle and one large, fast circle showing an extended canter/hand gallop
3. Change leads (simple or flying) at the center of the arena.
4. Complete two circles to the left, one small, slow circle and one large, fast circle showing an extended canter/hand gallop
5. Lope/canter out of figure-8, halt.
6. Perform one and a quarter turns to the right.
7. Extended jog/trot to marker 5, halt.
8. 180 degree turn on forehand to the right.
9. Extended jog/trot to marker 3
10. Jog/sitting trot to marker 2.
11. Walk to marker 1, halt.
12. Back 6 steps
13. At signal from judge, exit arena at a walk.

Legend:	
Walk	— — — — —
Jog/Trot	— — — — —
Lope/Canter	—————
Back	~~~~~
Turn	↪
Halt	

## LEVEL V – OBSTACLES CLASS PATTERN



1. Open and close gate, right hand push
2. Walk over poles
3. Walk over bridge, turn right into chute, halt
4. Balk "L" and out of chute
5. Turn on forehand, side-pass left over pole, walk out of chute
6. Lope/canter right lead over poles as shown
7. Jog/trot over poles as shown
8. Lope/canter left lead over poles, halt
9. At recognition from judge, exit arena

Legend:	
Walk	-----
Jog/Trot	- - - - -
Lope/Canter	—————
Back	~~~~~
Turn	↻
Halt	↓
Side Pass	→



# GENERAL GUIDELINES AND COURSE MEASUREMENTS

Obstacles course: A rope gate is recommended with an approximate height of 60" with a latch available at that height. There should be a minimum 5' opening for horse and rider to pass through.

## **Dimensions of Obstacles Course:**

Walk-overs: Width between poles is 24"

Jog/Trot overs: 3' to 3'6" apart (space is between poles, when poles are set in arch measure at center point).

Lope/Canter overs: 6' to 7' (space is between poles, when poles are set in arch measure at center point).

Back through chute: 4' wide (measured between bridge and pole).

## **Equitation Pattern:**

Markers for equitation pattern must be a minimum of 20' from arena fence to allow room for circles. Allow enough room between markers for rider to perform test, recommended distance between markers is not less than 20'.

## **Grooming Test:**

For safety reasons, when demonstrating how to tie a knot, the member will use a lead rope that is not attached to a horse. Management will provide a horse and equipment to be used for the grooming demonstration.

## **Judging "Test":**

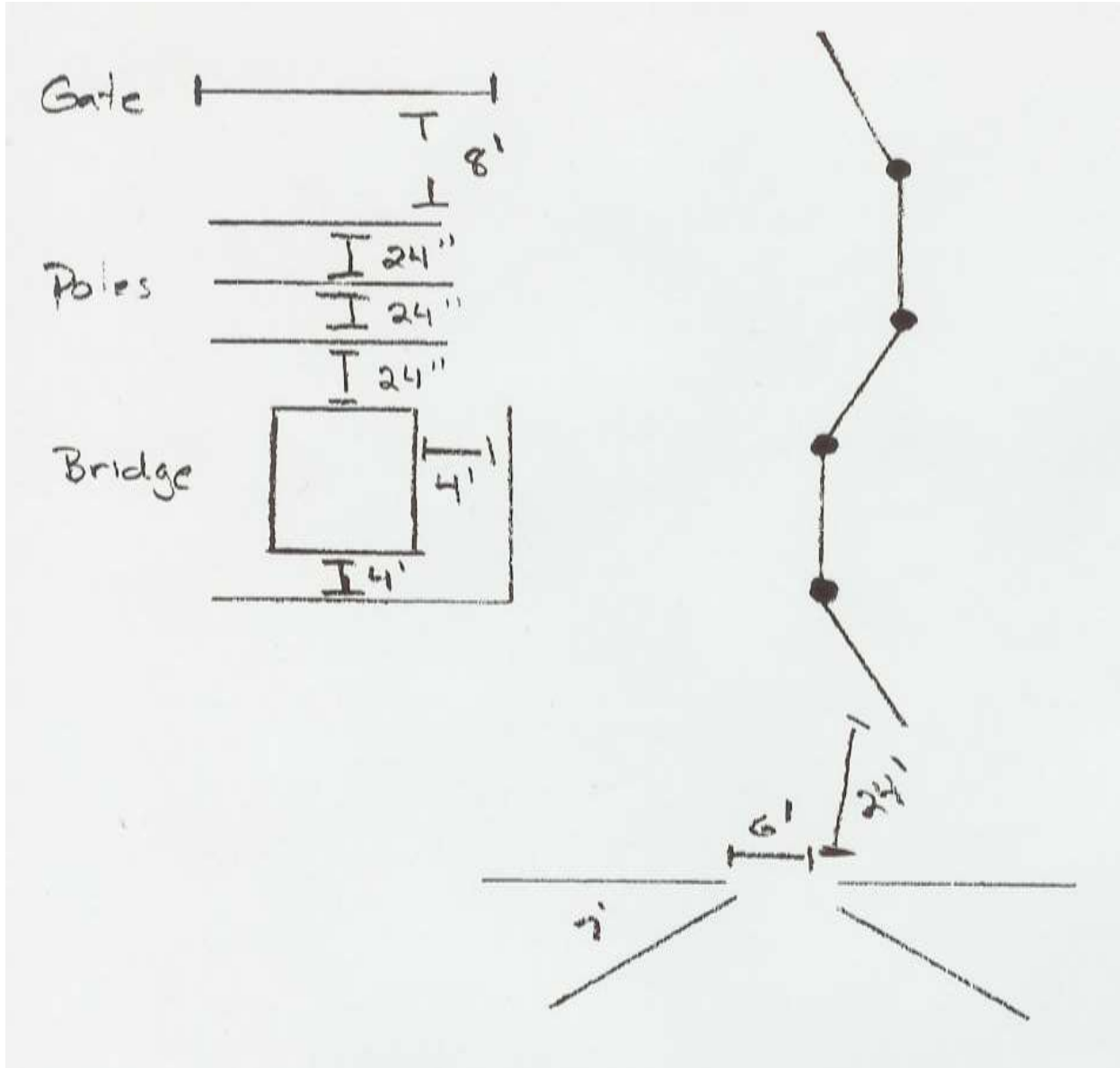
Management will attempt to make arrangements to have horses for the judging portion that are not members project horses, however there are times and situations that may arise when members' horses must be used. There will be 4 horses in each class and there will be a possible total score of 50 on placings and 50 on oral reasons per class with a total of two classes.

## **Stations:**

Each station will include 10 items and a list of 10 to 12 possible answers for each station.

## OBSTACLES PATTERN MEASUREMENTS:

Distance between obstacles (i.e. gate and poles, "V" poles and serpentine poles) may be adjusted larger to allow more room to maneuver; distances given between obstacles are minimums.



### EQUIPMENT NEEDED:

- 14 poles     \*It is suggested that the poles used around the bridge are shorter than 12'
- 1 bridge
- 4 cones
- 1 rope gate